

Mia's dinosaur adventure

19 pages to color, discover and play. Start anywhere; save the rest for another day.

YOUR PRINT-AND-PLAY PLAN

2-6**Five custom coloring scenes**

Adventure, discovery, playtime and more stories to color.

7-10**Name, numbers and imagination**

Practice a name, count, finish patterns and make a story.

11-14**Pencil and thinking games**

Trace trails, color quantities, find shapes and match pairs.

15-18**Puzzles and creative play**

Solve a maze, join dots, sort shapes and draw a comic.

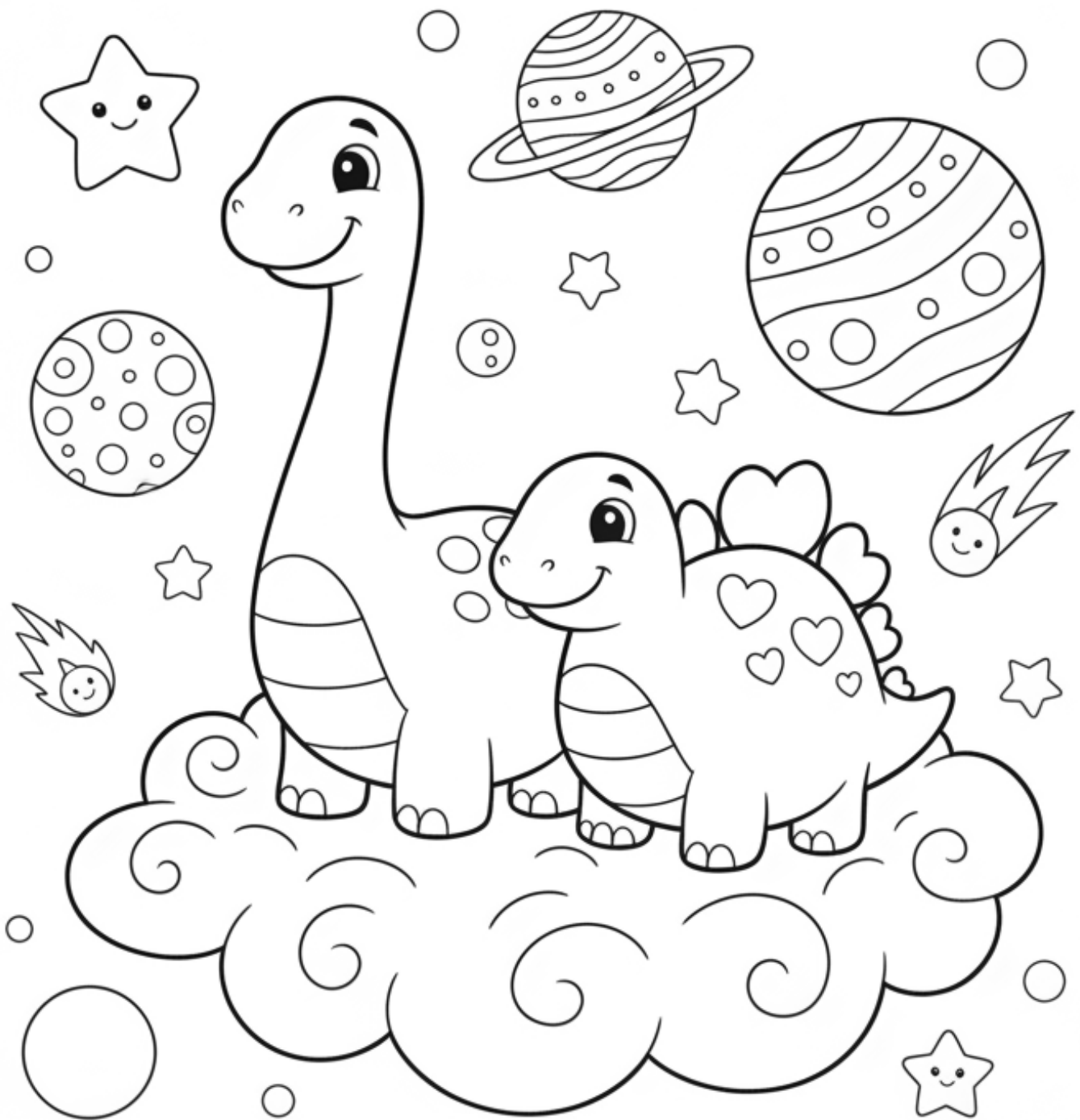
19**Grown-up guide and answers**

Simple instructions, adaptations and puzzle solutions.

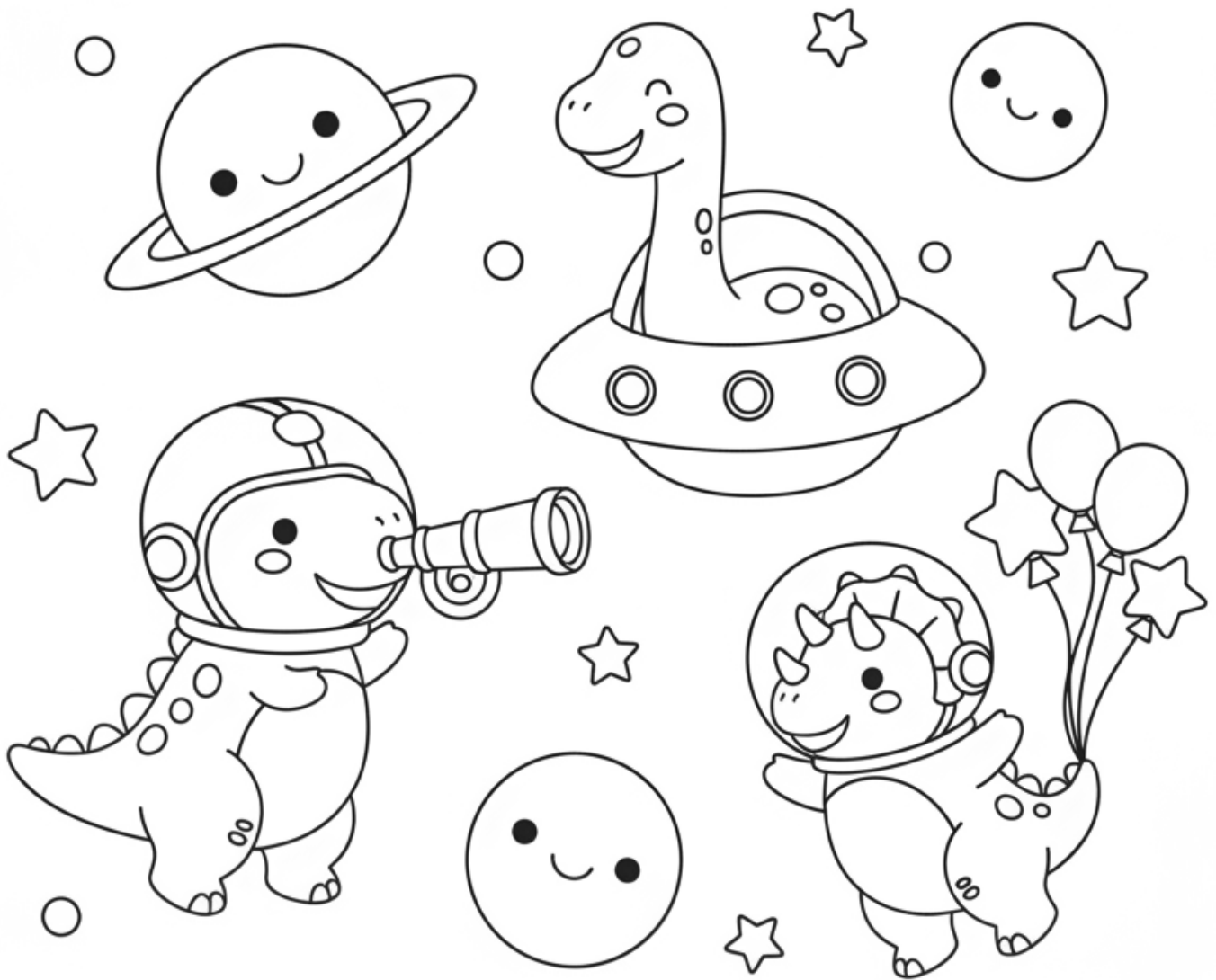
You need: a printer, plain paper, crayons or a pencil, and a little space to move. Print at Actual size on US Letter; choose Fit for A4.



Grown-up prompt: What would you name your new friend?



Your idea: add something of your own to the scene.



Your idea: add something of your own to the scene.



Your idea: add something of your own to the scene.



Your idea: add something of your own to the scene.

This is my name

Mia, color your letters. Trace the dotted names, then try on your own.

Mia

TRACE

Mia

Mia

TRY IT YOURSELF

Grown-up tip: follow your child's pace. You can point to a letter or take turns tracing. The blank line is optional.

Count and circle

Mia, touch each egg as you count. Circle how many.



0 1 2



2 3 1



4 2 3

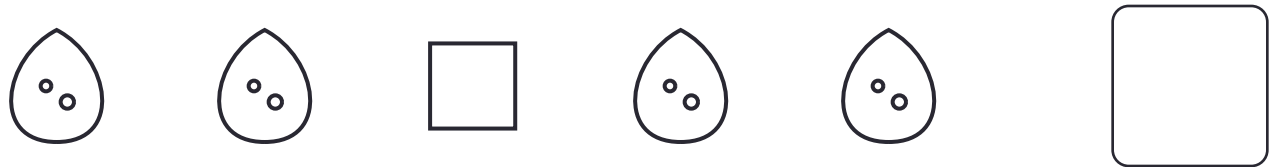


3 4 5

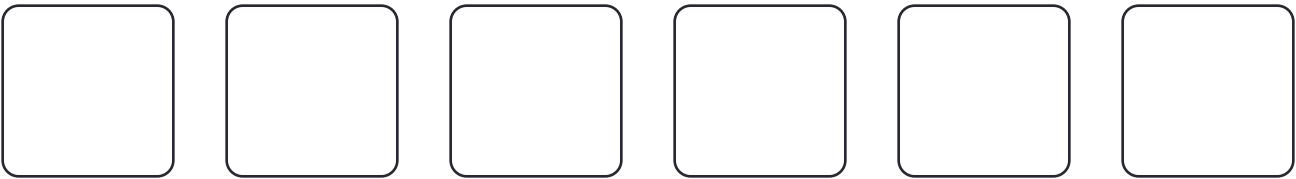
Try more: cover one object. How many can you still see?

What comes next?

Mia, say the pattern out loud. Draw the next shape in the empty box.



MAKE YOUR OWN PATTERN



A tiny adventure

Mia, let your dinosaur story jump off the page.

STOMP & COUNT

Pretend you are a dinosaur. Take 5 giant steps, then 5 tiny steps. Count them together.

BUILD A HOME

Use cushions and a blanket to make a dinosaur home. Leave a doorway for your toy or drawing.

TELL A STORY

Your dinosaur finds something surprising. Draw it below and tell a grown-up what happens.

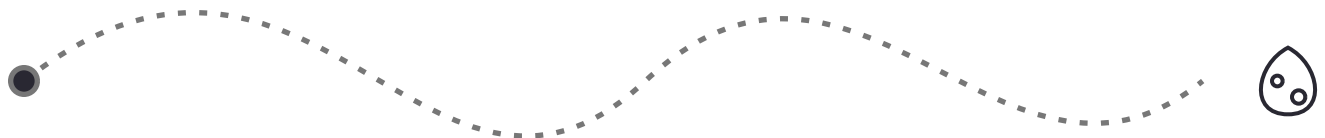
My story picture

Grown-up guide: supervise movement and blanket play. Clear floor space; keep faces uncovered. Skip any activity that does not suit your child.

Counting: 1, 2, 3, 4. Patterns: square, square.

Follow the adventure trails

Start at each dot. Follow the dotted path with your pencil.



Try it again with a different color, or follow the path with a finger.

Color just enough

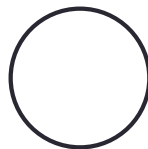
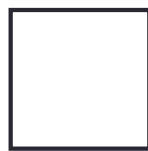
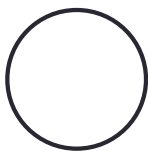
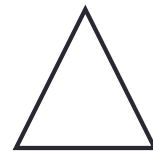
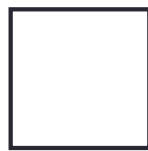
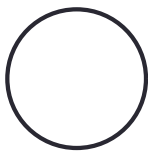
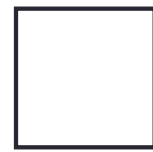
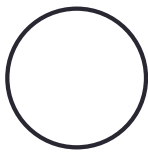
Mia, color the number of objects shown. Leave the others white.

1**2****3****4**

Grown-up prompt: How many are still white?

A shape treasure hunt

Color circles one color, squares another, and triangles a third.

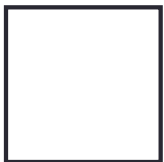
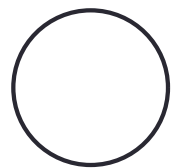
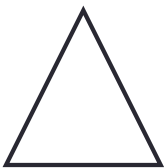
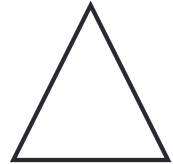
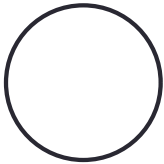


HOW MANY OF EACH SHAPE?



Find the matching friends

Draw a line from each shape on the left to the same shape on the right.



Try more: find something in the room with one of these shapes. Tell a grown-up what you found.

Enter at START. Stay between the lines and find the opening at FINISH.

The diagram consists of a horizontal line. From the left end of this line, a vertical line segment extends downwards. From the bottom of this vertical segment, another horizontal line segment extends to the right, ending at the right edge of the diagram.

Trace with a finger first. You can start over as often as you like.

Join the dots

Join the numbers in order, then draw a line back to 1. Decorate your picture.

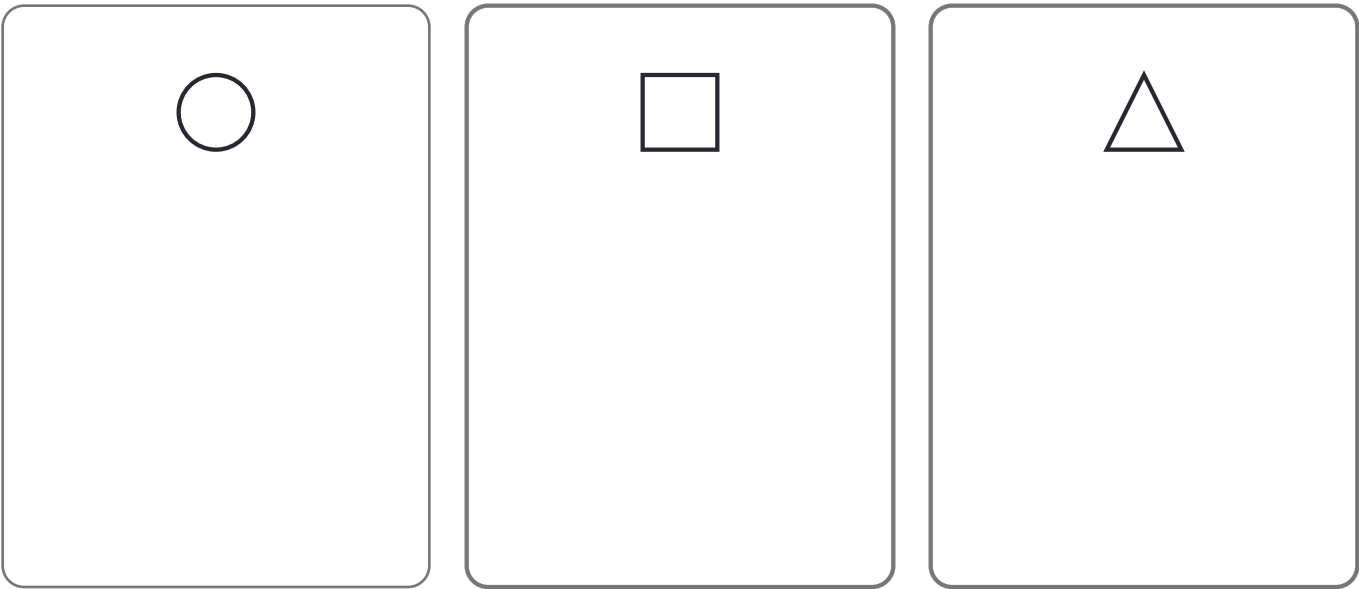


A grown-up can help find the next number. What kind of home would your adventure friend live in?

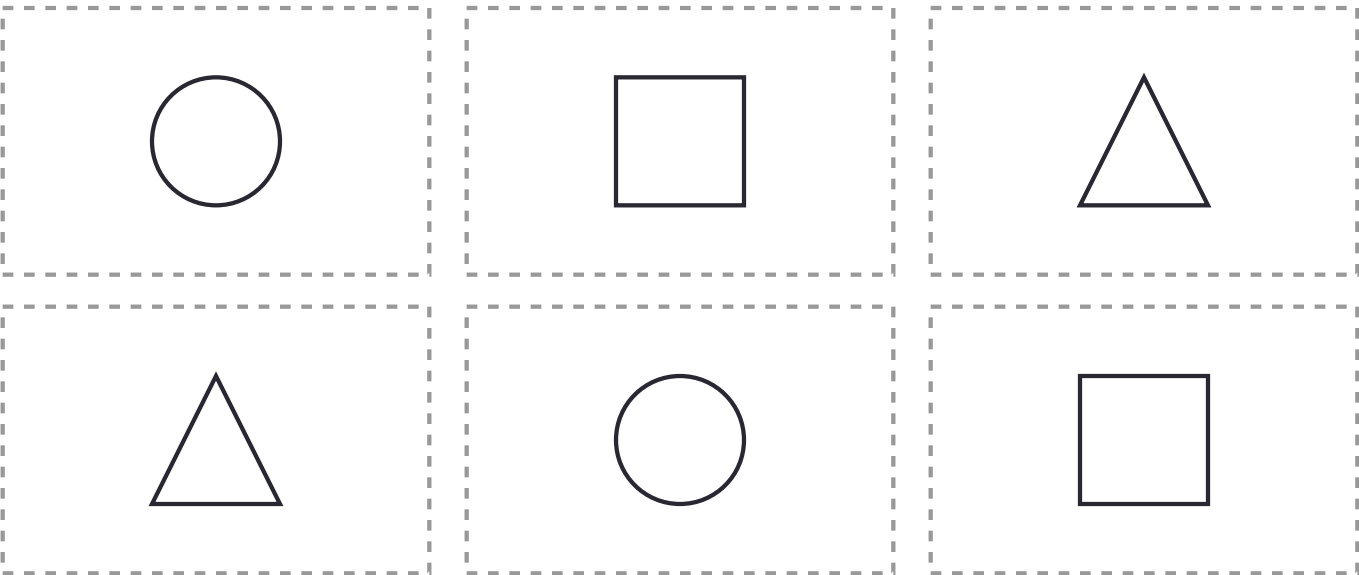
Cut, sort and play

With a grown-up, cut out the shape cards. Put each card in its matching home.

SHAPE HOMES



CUT-OUT CARDS



Grown-up handles scissors. Or skip cutting and point to the matching homes.

My adventure comic

Mia, draw what happens first, next and last. Tell your story out loud.

FIRST: Where does your friend go?

NEXT: What surprising thing happens?

LAST: How does the adventure end?

Grown-up guide & answers

Follow their interest. Help as needed, and leave any page that is not a fit.

PRINT & PLAY

Print only the pages you want today. Use Actual size on US Letter or Fit on A4. The custom coloring scenes can be reprinted for your household.

SUPPORT, THEN STEP BACK

Read directions aloud. For ages 3-4, point and count together; use a finger before a pencil. For ages 5-6, invite an explanation or ask them to make a new example.

ANSWERS: PAGES 8-9

Count and circle: 1, 2, 3, 4. Patterns: square, square.

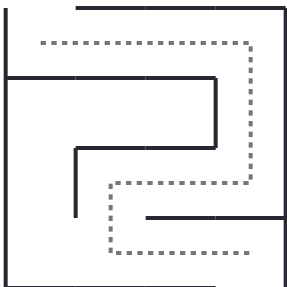
ANSWERS: PAGES 12-14

Color just enough: any correctly sized group works. Shape hunt: 4 circles, 4 squares, 4 triangles. Match identical shapes; crossing lines are fine.

ANSWERS: PAGES 16-18

Join the dots makes a house. Sort cards by their shape. The comic and coloring pages have no single correct answer.

MAZE SOLUTION (PAGE 15)



For cutting, a grown-up handles scissors. Supervise movement and blanket play, clear floor space and keep faces uncovered. The pages offer playful practice, not a full curriculum.

Custom art is AI-generated. Review it before sharing with your child. Need help with your pack? team@makemyworksheets.com